

24 second shot clock (digits from 0 to 99, 30 cm high), game time (digits 14 cm high) and red light (diam. 15 cm.), 3 sided display



Functions displayed:

24-second timer: [0-99], digits 30cm high figures, with tenths of a second display.

Game time: [0:00 - 99:59], digits 14cm high.

Yellow light: Diameter 8cm.

Technical characteristics:

Dimensions and weight: 70.5x60x62cm, 29kg.

Visibility distance: 130m (425ft) for the 24 seconds shot clock, 70m (230ft) for the game time.

Readability angle: 360 degrees.

F.I.B.A. approved

It can be used together with other models for creating large scoreboards displaying various information **No front protection cover required**. Complies with DIN 18032-3 and UNI 9554:1989 standards on "resistance to damage from balls". You save on the cost of a protective cover, visibility is completely preserved, and access to the scoreboard is easy.

Supplied with serial cable to connect to the Control Console (see ACCESSORIES) or to the electronic scoreboard above it, depending on which type of cabling is more convenient. Serial cable is 50m long or chose from different lengths when ordering. In alternativa è Alternatively, a Radio Receiver is available (art.265-20) that allows you to save on the cable costs (see ACCESSORIES).

Strong container made from powder-coated aluminum, comes with threaded holes on upper and lower sides to

facilitate mounting. Front panel made from anti-glare polycarbonate.

Views are easily accessible from the front, built with high-quality, wide-angle SMD LEDs with an average life of 100,000 hours!

The horn can be sounded manually or automatically at the end of the 24 seconds, producing a strong acoustic signal (120dB at 1m) with adjustable duration and intensity. The sound of the horn is different from the one made by the game timer.

Yellow light goes on automatically at the end of the game time and the 24 seconds.

Guarantee: 2 years

Console ART-8485 Excluded

